THE CALTROP CORE

is a rules-lite RPG skeleton using the humble and sharp d4. Build your own game in minutes!

For a stat-driven game, simply assign a number between 1 and 5 to each stat. When that stat comes into play, roll that many d4s. Take the highest roll.

For a token-based game, players can gain and expend tokens, rolling as many d4s as tokens they expend. Take the highest roll.

TIP: Only roll dice when the action can be phrased as an "I want to..." statement.

D4 RESULT

- 1 ABSOLUTE FAILURE. You don't get what you want and things get a lot worse.
- 2 PARTIAL FAILURE. You don't get what you want.
- 3 PARTIAL SUCCESS. You get what you want, but things get complicated.
- 4 ABSOLUTE SUCCESS. You get what you want and more.

TO CREDIT, ADD BUILT ON CALTROP CORE OR A CALTROP CORE TTRPG TO YOUR DOC!